

Floor -5

There is nothing special or anything to get on this floor, but you can get some better stuff (+1 armour or +1 weapons) and good experience points, and the monsters are a bit tougher of course

Some tips:

- You can sometimes use “Q” to save your progress after each battle so that in case of a character being killed you can just leave the game by “ALT-ENTER” and close the game window and restart the game again.

You’ll have to go to Edge of Town, Utilities, Restart an out party, Tap A to add your characters, then R to reorder, and that’s it, you restart where you last died in the maze with all your characters alive.

- It’s a good habit when you can, to cast MONTINO to silence the magic user monsters and KATINO to make fighter monsters asleep so you don’t take too much damage.

- If you don’t succeed at Disarming a trap, just try again, you might Disarm it this time.

■ This is a zone without visibility

The moment you enter this room ■, no magic spell will be available either to you or to the monsters **for the whole floor -5.**

■ **Lift B** This is the Lift from A to F, in other words from Floor -4 to Floor -9
(Here it’s B for Level -5)