

The Valley of Faerghail (Cyldane)

1 – You hear a deep rumbling sound behind you as if a passageway had caved in.

(When you want to go back to Thyn Use your Steelkey)

2 – You are standing at the entrance to the Monastery of Sagacita, Do you wish to enter (Y/N)?

3 – A small spring gurgles in a fountain. Who wants to drink? (Restore your HP)

4 – Before taking care of anything else, you attend an audience on the Count of Cyldane who after a moment of thought gives order to the troops to gather. He also advises to visit the library of Sagacita in the southwest of his county to gather information on the Elves.

5 – You are standing on a plain and it looks as if a battle has taken place here.

(after resting)

The next morning, a member of your group tells you about a strange, very vivid dream that he has had: 'I dreamt of a great battle between dragons and the peoples of every race. The dragons had a leader, an evil aura, using the dragonfire and a powerful magic in it's evil cause to sweep all before it... All, except a small group gathered around a magician... I'm sorry but before the bloody end of the battle, my dream faded and became foggy, and I had the vision of a sword, a sword embedded in a transparent stone, the hilt of which depicted in beautiful detail a dragon's head. But not only this vision show me this one sword, but also a wonderful bow of exquisite work and a powerful battle-axe, both of which also displayed in beautiful detail on each of the shafts, the motif of a dragon's head. The vision ended with a face, a terrible laughing face filling up my sight that said: 'And now, mortal, the time for vengeance has come, and the stench from my bowels will be terrible!'

6 – An old priest asks if he may accompany you to the oracle (Yes/No)? (Ihl Kazar)

(You have to recruit him) After giving you a bag, the old man warns: 'Take this, but beware to wear the mask as long as it's not in it's bag. Before going to the pyramid, go to the cemetery to the south of it and remember the name of the last died.

You find something special: Leather pouch (it is used to wear the death mask found at the top of the Elven pyramid)

7 – 'The more it gets, the more it eats, and has it eaten all, it dies... What is it?'

A Water Elemental appears and asks a question (FIRE)

The guardian disappears

8 – A father's child, a mother's child but son of none. What is it?

An Earth Elemental appears and asks a question... (DAUGHTER)

The guardian disappears

9 – 'I talk without soul, I hear without ears, I talk without mouth, and I'm born in the air. Who am I?'

An Air Elemental appears and asks a question... (ECHO)

The guardian disappears

10 – Two little windows, they have no glass, they stand next together like flowers in grass. Two little windows, they show us the world, they show us the stars, the forest, the fields and the fold. What could they be?

A Fire Elemental appears and asks a question... (EYES)

The guardian disappears

11 – You see in front of you, the dried out body of a dead magician clutching a magic staff, aimed at himself. Obviously he died in trying to find out it's correct usage. You find a wand: **Staff of age**

12 – At the end of a path you come to a stone-circle – the oracle. A thundering voice is heard: 'Go to he, who submitted to evil and find the face of Balaan. Break his imprisoned fire and drown his vision in the dying of life.'

The South East part of the map is for end game

13 – The Mines level -5

14 – In front of you can see the figure of a Halfling turned to stone wielding a strange sword.

15 – You are standing in front of a massive stone door with a circular opening in front of it.

(Use the Corona – The Corona and The Emerald fit together – You get The Ring)

(Use The Keystaff – The Keystaff and the Ring fit together – You get The Staff)

(Use The Staff Early morning only)

As the staff is fitted into the cut out, a beam of light from the morning sun strikes the jewel and hits the small metal ring in the stone door.

You are standing at the entrance to an inactive volcano. Do you wish to enter?