

Floor -2

X is a pit, don't go there ...

T1 is Teleport 1

A1 is Arrival from T1

..... is a no visibility area

1 – “Three roads to follow, only one may you take, choose wisely amongst them, else the quest you forsake.”

2 – A panel slams shut behind you!

3 – A wizened sage, sitting in a large pile of dusty, mysterious books, turns to you and says: “For a mere 100000 gold, many things will you be told!” The fee is 100000 will you pay (Y/N)? **(yes)**
Thank you

4 – The sage ushers you into a lavishly decorated study, takes a huge tome off one overloaded bookshelf, sits down behind a large desk, and speaks: My studies have shown the stars come into a new configuration favorable to many things. Much has changed, and the wise may profit from such changes. “Several spells are not what they seem to be. Silence will reign, sleep go on undisturbed, and your enemies will be held back for you.” “Neither has LATUMAPIC gone unchanged, and even the great word MAHAMAN has found favorable choice in the stars.”

5 – From all directions can be heard the ominous sounds of hungry, wild beasts of all descriptions.

6 – I am a lonely being, scarred by swords wounded by iron, sated with battle-deeds, wearied by blades, often I witness war, perilous fight, nor hope for consolation, that any help may rescue me from strife before I perish amongst fighting men. But hammered swords, hard edged and grimly sharp, batter me, and the handwork of the smith bites in the castles; I must ever wait a contest yet more cruel. I could never in any habitation find the sort of doctor who could heal my wounds with herbs but cuts from swords ever increase on me through deadly contest, both by day and by night. Tell me, what am I? What is your answer? **(shield)** correct!

7 – You fight a Magic Shield. **(magic spells work against it, TILTOWAIT can kill it. You get KOD's SHIELD, you can equip it and use it to cast DIALMA indefinitely)**