

## The Mountain level -2

1 – The blub-blubbing sound is all around.

2 – The bubbling sound becomes louder.

3 – The bubbling sound becomes more quiet.

4 – A sea of lava blubbers in front of you. To get over it on foot seems a bit impossible.

**(Use sarcophagus)**

5 – A flame leaps up out of the ground, a Fire Elemental appears in front of you and waits.

**(Use Wet clay key)** The Fire guardian burns the key with his breath. You find a tool: Dry clay key

6 – In front of you is an abyss that you cannot cross. A staff might just fit into the recess at the edge of the abyss. **(Use Shaolin staff)** The staff grows longer and longer and joins with each cut out hold it can find. One after another you pull yourselves along it, over the abyss, and the last one over retrieves the now shrinking staff.

7 – The companions get off the sarcophagus.

8 – A clear spring bubbles here. Who wants to drink (1-6)?

9 – You're standing in front of a solid clay door. **(Use Dry clay key)** The door turns to dust.

10 – As you stumble into this room, you close your eyes, blinded by the light of the shimmering facets of innumerable jewels and here and there, you can now make out the warm glow of gold.

11 – You find a tool: Big Nugget

12 – You find a tool: Golden casket

**13 – You find a weapon: Golden sword**

14 – You find a tool: Golden figurine

15 – You find a tool: Chest

16 – You find a tool: Lump of Adamit

17 – An ancient man is sitting on the ground in front of you, and you cannot imagine how on earth he got there, as he starts to swear.: “I’ve been sitting meditating here for the last three hundred years and just as I’m about to reach Nirwana: you ruddy lot have to turn up! Well thank you very much. Do you know what this means ?? – It means at least another three hundred years of chastisement and meditation in this badly heated ruddy hole!!! – And that’s why I’m bound, bound to curse you lot in the name of the Monks of the Valley of the Golden Goblins, to search the endless sea of lava!” The old man picks up a stone and throws it at you, but he misses, after which he disappointedly starts to pick his nose.

**18 – You unknowingly meet 1 Dragon**

(After killing it) Here lies the body of the great red dragon, steaming deep red blood flows like magma out of its wounds. **(Use death mask)** You throw the mask into the red dragon’s boiling blood.

- The demonic mask was destroyed, accompanied by a flash of lightning on its submergence in the boiling blood of the dragon... All at once, small cracks small cracks appeared in the ground, the mountain shook...

- The companions fled head over the shaking mountain, somehow avoiding the falling rocks, and gathered again at a safe distance in order to watch the spectacle.

- The one inactive volcano again set fire to the skies, throwing dust and rocks miles high, burying the mask, the dragon and the curse of Faerghail forever.

- The companions received, on their return from this adventure, knighthood, great wealth, and the admiration of their people.

- This is the end of the Legend of Faerghail, Elves, Dwarves, Halflings and Humans all live in peace and friendship.

**(You are TP back to the Inn in Thynn, well done!)**